

USSSA Rules Including Pitching Rules

Time Limits:

7U & 8U MP - 5 innings 1 Hour 10 minutes
8U KP - 5 innings 1 Hour 30 minutes
9U-12U - 6 innings 1 Hour 30 minutes
13U & 14U - 7 innings 1 Hour 45
15U-18U 7 innings 2 Hours

Pool Play Can End In A Tie

Run Rules:

7, 8 MP - 15 after 3 or 8 after 4
8KP- 14U 12 after 3 or 8 after 4
15-18U - 15 after 3 10 after 4 or 8 after 5
8KP-14 - 20 runs any time

Bracket Play

Better seed is home team

Machine Pitch modifications:

1. Base Runner is out for leaving base before ball is hit or crosses plate
2. Runner can steal after ball crosses plate (not home) 8 Year old only
3. Batter will have 3 strikes (3rd strike foul - batter continues to bat)
4. Bunting – A team may only bunt twice in an inning. No fake bunts.
Penalty for fake bunt and then swinging is batter is out and all runners cannot advance
5. When a batted ball hits the machine, the ball is dead and the batter is awarded first base. All runners advance 1 base.
6. Pitching speeds:
7U 36 mph
8U 39 mph
7. Runs max 7 per inning or 3 outs
8. A defensive player going in to pitchers circle will stop play, all runners will advance 1 base or more if umpire determines they would have went farther.

Ejection Rule – Player & Coach

1st Ejection of Tournament - No penalty for next game
2nd Ejection of Tournament - Out of tournament